**Augmented reality**

Virtual reality

Artificial Intelligence for Cache-aided Mobile Edge Computing

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Augmented reality (AR), virtual reality (VR), real-time online gaming and high-speed video streaming in 5G require unprecedented high access speed and low latency.

- Artificial intelligence provides a potential solution for efficient resource allocation in MEC networks to fulfill the above challenging demands.

- Reinforcement learning is adopted to maximize resource allocation gains.
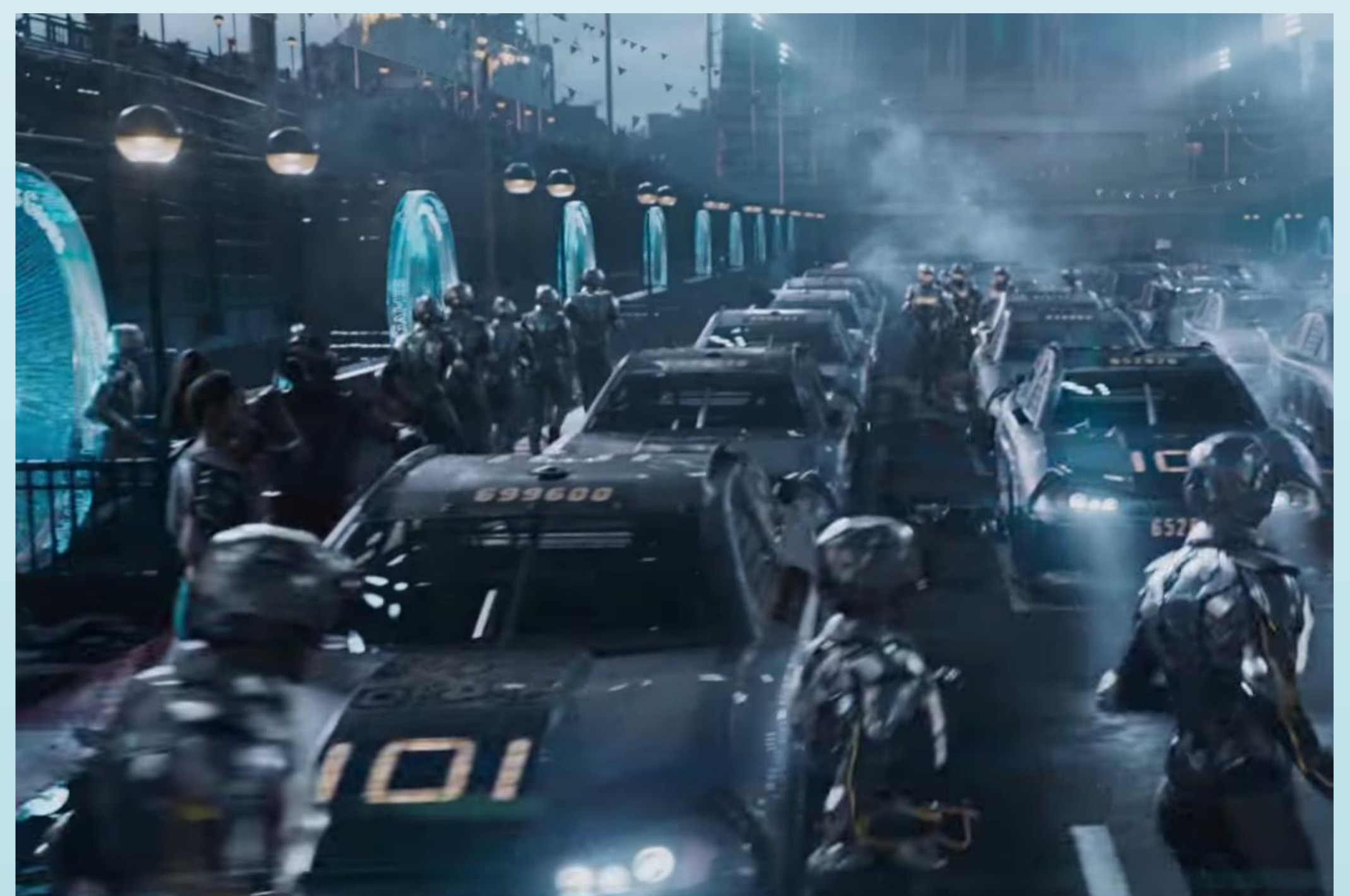
A novel resource allocation scheme is proposed, which is capable of:

- Efficiently offering cache and computation service for latency-sensitive and computation-intensive tasks.
- Minimizing the sum energy consumption utilizing a Markov decision process model.
- Learning from the historical allocation experience and automatically improve allocation efficiency .

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